

# KIDS (AGES 6-12)

Complete **any** 10 activities to claim your prize and be entered into a grand prize raffle. Earn a bonus raffle entry (up to 2) for completing 10 or 20 additional activities.



## UNearTh a Story

Find a book at the library you loved when you were little.

Make your own pet rock, then write a one-page biography about its life.

Ask an adult to tell you a story from your family history you've never heard before.

Build a blanket cave and read inside it with a flashlight.

Visit the St. Louis Room at Central Library or the History and Genealogy Department at Clark Family and find your home or school on a map from years past.

Make a mini museum: pick 5 objects and tell a grownup about the exhibit you created.

Read a biography about someone you know nothing about.

Visit a Hero Quest exhibit at The Magic House or a participating library to learn the stories of real-life heroes.

Bring a book and read to some zoo animals, including Charlie, the new Komodo dragon.

Dig for fossils at the Dig Site at the Saint Louis Science Center.

## AROUND THE WORLD

Check out a cookbook from the library and try a recipe from another country.

Learn how to say hello in another language using Mango Languages.

Find Antarctica on Google Earth and explore the different stations on the continent.

Read a book about a country playing in the soccer World Cup. How is life different there?

Make a travel guide to St. Louis. What should someone from another country do while they are here?

Use blocks or recyclables to recreate a famous world landmark.

Visit the Missouri History Museum and find three different countries represented at the 1904 World's Fair in their scale model.

Play Around the World at Forest Park's basketball courts.

Visit the Kenya's Kids exhibit at the Magic House to see how kids live in a different part of the world.

## OUT OF THIS WORLD

Practice zero-gravity building by building with blocks while hanging upside down from the couch.

Play dodge the asteroids with soft balls. One person throws while the other person tries to dodge.

Create constellations using marshmallows and toothpicks or pretzel sticks.

Read a book set in space.

Attend a St. Louis Astronomical Society stargazing event: <https://nightsky.jpl.nasa.gov/events/slas718/>



Create a new planet through writing a story or drawing a picture.

Cloud gaze. What shapes can you see?

Visit the NASA and Mars Exhibits in the Planetarium Lobby at the Saint Louis Science Center.

Blast off to MADE for Kids to design and launch your own paper rocket.

See stars perform under the stars from the free seats at The Muniy.

## IMAGINATION

Read a fantasy book.

Pick three items from your room and make up a story about them.

Invent "would you rather?" questions with your friends. Would you rather have wings or roller skates for feet?

Design your own board game.

Design a new mascot for your school or favorite sports team.

Dream up a way to make your community more beautiful. Decorate a tree, sidewalk or a trash can.

Draw a fantasy map of an imaginary land.



Attend a library program that gets your creative juices flowing.

Rewrite the ending to one of your favorite books.

Pick up a Find Card at the Saint Louis Art Museum info desk to go on an art scavenger hunt.